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Berlin, Friday 29 of July 2011,

Job Description – Modular Instrument Project

Title: Java / Max Software Developer
Salary Scale: To be fixed between us, depending on your experience and the particular help you can give me. (600€ per week minimum as a basic rate)
Duration: Two or three weeks. (maybe more)
Start Date: August if possible.
Job time: Full time or 3/4 time.
Location: Berlin, Germany (Kreuzberg area)

Job Summary:
I'm looking for a Max/Java Software developer, to work with us, a team of developers, on a complex modular audio instrument project, with lots of controllers, events recording, automation and complex sound synthesis.

Key Skills that i'm looking for:
   - Good programming skills in Java and Max.
   - Experience in multimedia/streaming/realtime sound/or game programming.

Other Welcome Skills:
   - Good at building algorithmic codes, and in all kind of math.
   - Experience in C / openGL is welcome.

The right candidate will have a creative and analytical personality with high quality standards and an autonomous and results orientated working style, and will be proactive and innovative with the ability to work flexibly and quickly.

Blog I just started about the project, with few images and sounds :
http://musique.alexandrehd.org

Please contact me at : alexandre28f (at) gmail.com
If you have any questions : +49 (0) 1 525 1671 252 or **+33 (0) 6 25 13 70 53**